



PETTER U0.19  
VECTOR-GRAPHIC-BASED PATTERN GENERATOR.

#### SHORTCUTS

#### GENERAL

M - SHOW/HIDE MAIN-MENU  
H - SHOW/HIDE THIS HELP  
+ / - - ZOOM IN / OUT  
Z / Y - UNDO / REDO

SHIFT ON SLIDERS - BIGGER STEPS  
SCROLL ON SLIDERS - FINER STEPS

0 (ZERO) - LOAD PREVIOUS SETTINGS  
S - SAVE PDF

#### CREATE

DRAG'N'DROP SUG-FILES (ON CANVAS)  
- ONE OR MULTIPLE SUGS TO ADD/REPLACE TILES  
- (BOTTOM-AREA) TO ADD/REPLACE NFO-GRAPHIC  
DRAG'N'DROP IMG-FILE (ON MENU)  
- SET IMAGE AS TRANSFORMATION-MAP

LEFTCLICK-DRAG THE CANVAS - REPOS ARTWORK  
RIGHTCLICK-DRAG THE CANVAS - REPOS NFO-GRAPHIC

CURSOR LEFT/RIGHT - ADD/REMOVE TILES IN X-SPACE (+SHIFT: 10)  
CURSOR UP/DOWN - ADD/REMOVE TILES IN Y-SPACE (+SHIFT: 10)

R - RANDOMIZE TILE-ORDER (WHEN MULTIPLE DIFFERENT TILES ARE USED)  
X - CHANGE CYCLE-ORDER (L>R>T>B TO T>B>L>R)  
N - SHOW/HIDE NFO-GRAPHIC

#### ANIM

A - SHOW ANIM MENU  
I - SET/OVERWRITE START-VALUES  
O - SET/OVERWRITE END-VALUES  
J - VIEW START-VALUES  
K - VIEW END-VALUES  
P - VIEW/TESTRUN ANIMATION

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REF NFO NFOT C GUIEXP

25 OFFSET

8 XTILENUM (LEFT/RIGHT)

10 YTILENUM (UP/DOWN)

0.0 GLOBAL TRANS X

0.0 GLOBAL TRANS Y

0.0 RELATIVE TRANS X

0.0 RELATIVE TRANS Y

LINEAR.EASEIN

0.0 GLOBAL ROT

90.0 RELATIVE ROT

LINEAR.EASEIN

1.0 GLOBAL SCALE

0.0 RELATIVE SCALE

LINEAR.EASEIN

STYLE

ANIMATE

OFFSET: 0 X 0

ZOOM: 1.0